

SPACE-TIME CODING AND SIGNAL PROCESSING FOR HIGH DATA RATE WIRELESS COMMUNICATIONS

Ayman F. Naguib, Bahid Tarokh, Nambi Seshadri, and

A. R. Calderbank

AT&T Labs - Research
180 Park Avenue
Florham Park, NJ 07932
naguib@research.att.com



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Tutorial Overview

- ◆ **PART 1: Preliminaries.**
- ◆ **PART 2: Space-Time Coding.**
- ◆ **PART 3: Applications of Space-Time Coding.**
- ◆ **Summary.**



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PART 1: Preliminaries

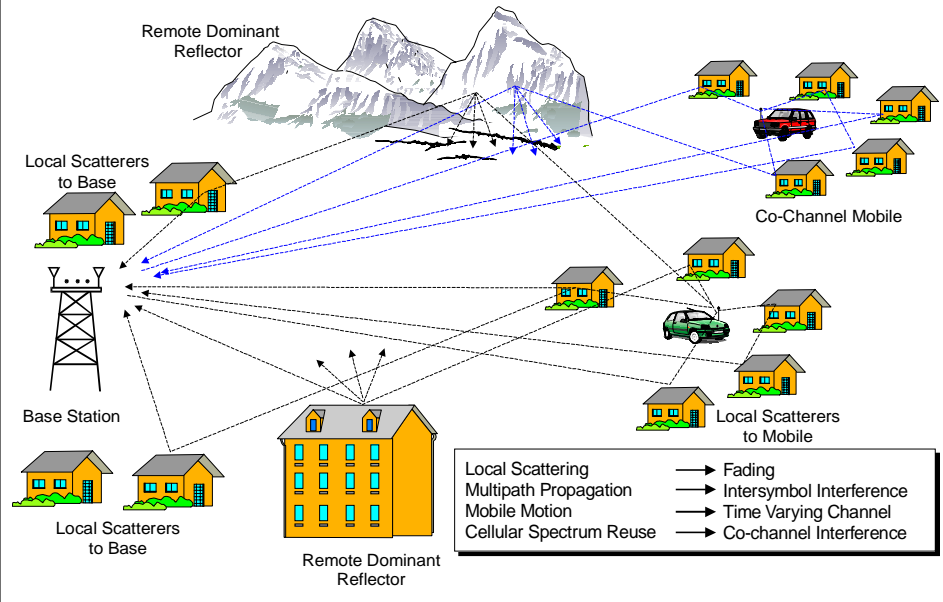
* **Wireless channels.**

- ◆ **Outage capacity of fading channels.**
- ◆ **Diversity Options: time, frequency, and space.**
 - ⇒ Receive and transmit diversity techniques.



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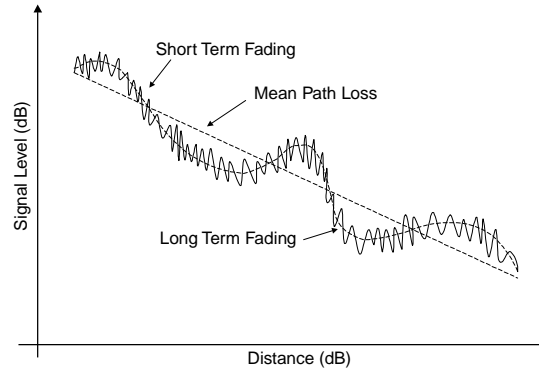
Wireless Channels





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Signal Level in Wireless Channels



- ◆ **Slow fading** (shadowing) is caused by large obstructions between transmitter and receiver.
- ◆ **Fast fading** is due to scattering of the signal by object near transmitter.
- ◆ **Path loss** is proportional to $1/r^\alpha$, α is between 2.5 and 5.



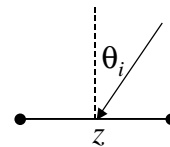
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Classification of Wireless Channels

- ◆ The **multipath** channel:

$$h(t, \tau, \mathbf{z}) = \sum_i \alpha_i(t) \cdot e^{-j\varphi_i(t, \tau_i, \mathbf{z})} \cdot \delta(t - \tau_i)$$

$$\varphi_i(t, \tau_i, \mathbf{z}) = 2\pi \cdot \mathbf{C} f_c \tau_i(t) - f_{d,i} t + (z / \lambda) \cdot \sin \theta_i \mathbf{h}$$



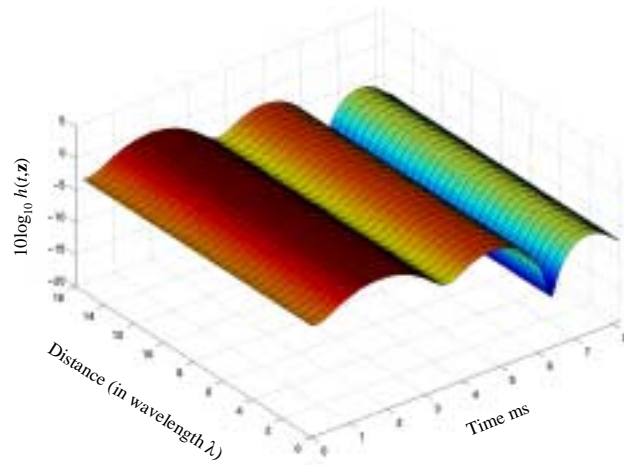
- ◆ The **three spreads**:

Channel Spread	Channel Selectivity	Measure of Selectivity
Delay Spread	Frequency Selective	Coherence Bandwidth
Doppler Spread	Time Selective	Coherence Time
Angle Spread	Space Selective	Coherence Distance



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Space-Time Fading

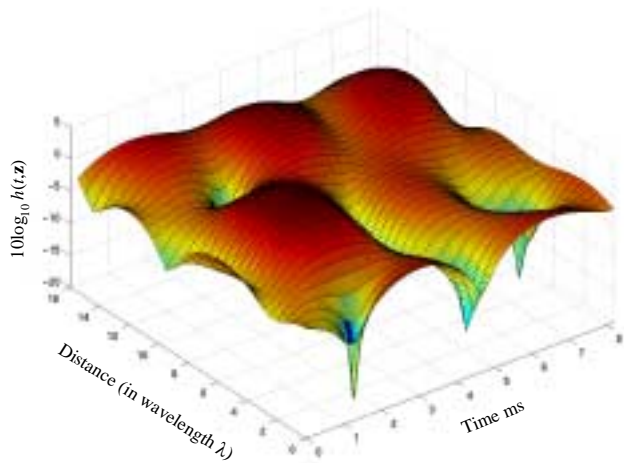


Angle Spread $\Theta_d = 0^\circ$, Doppler Spread $f_d = 200$ Hz



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Space-Time Fading



Angle Spread $\Theta_d = 5^\circ$, Doppler Spread $f_d = 200$ Hz



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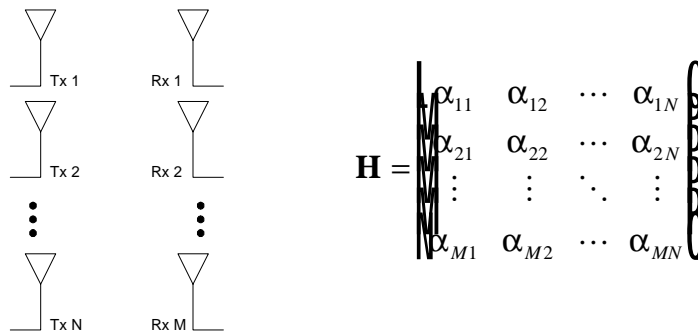
PART 1: Preliminaries

- ◆ Wireless channels.
- * **Outage capacity of fading channels.**
- ◆ Diversity Options: time, frequency, and space.
 - ⇒ Receive and transmit diversity techniques.



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Fundamental Limits: Outage Capacity



- ◆ Multiple input multiple output (**MIMO**) channel: N transmitters, M receiver
- ◆ α_{ij} is the complex **channel gain** from i -th transmit antenna to j -th receive antenna.
- ◆ \mathbf{H} is the $N \times M$ channel matrix.



Fundamental Limits: Outage Capacity

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- ◆ Channel capacity for **SISO** channel:

$$C = \log_2(1 + \rho) \quad \text{bits/sec/use, } \rho \text{ is the SNR}$$

- ◆ Channel capacity for **MIMO** channel:

$$C = \log_2 \det \left(\mathbf{I} + \frac{\rho}{n} \mathbf{H} \mathbf{H}^* \right) \quad \text{bits/sec/use}$$

\mathbf{H} is the $n \times m$ channel matrix

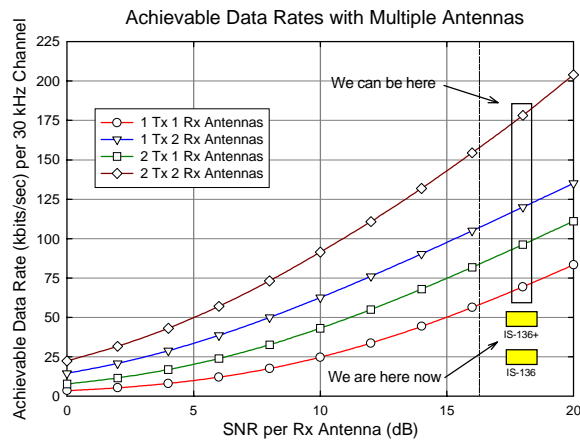
- ◆ Outage capacity C_x :

$$\Pr \{ C > C_x \} = \int_{\mathbf{H}: C(\mathbf{H})=C_x} C(\mathbf{H}) f_{\mathbf{H}}(\mathbf{H}) d\mathbf{H} = x$$



Fundamental Limits: Outage Capacity

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“It is dangerous to put limit on wireless”

Guglielmo Marconi (1932)



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PART 1: Preliminaries

- ◆ Wireless channels.
- ◆ Outage capacity of fading channels.
- * **Diversity Options: time, frequency, and space.**
 - ⇒ **Receive and transmit diversity techniques.**



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Diversity in Wireless Radio

- ◆ Receive the signal via **independently fading** channels.
- ◆ Improves the performance in a fading environment.
 - ⇒ **Space diversity**: Multiple antennas are used to receive the signal. Antenna spacing must be such that the fading at each antenna is independent (**coherence distance**).
 - ⇒ **Frequency diversity**: Signal is transmitted in several frequency bands (**coherence BW**). Not effective on flat (non-frequency selective) channels. Techniques that exploit frequency diversity include: RAKE Receivers, OFDM, equalization.
 - ⇒ **Time diversity**: Signal is transmitted in different time slots (**coherence time**). Channel coding plus interleaving is used to provide time diversity. Not effective over slow fading channels.
 - ⇒ **Polarization diversity**: use two antennas with different polarization for reception and/or transmission.



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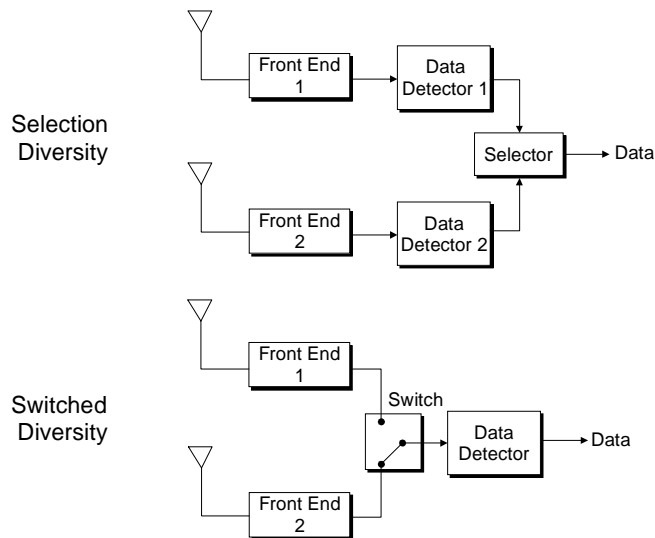
Receive Diversity

- ◆ Make use of a number of receive antennas that are well separated ($>$ coherence distance) to generate independent receptions of the transmitted signal.
 - ⇒ **Selection diversity**: choose received signal with largest received power, S/N, etc.
 - ⇒ **Switched diversity**: choose alternate antenna if signal falls below a certain threshold.
 - ⇒ **Linear combining**: linearly combine a weighted replica of all received signals.
- ◆ There is a **dramatic** improvement even with two branch selection diversity.
- ◆ The outage with MRC improves **linearly** with the number of diversity branches M , but **complexity** becomes **prohibitive**.



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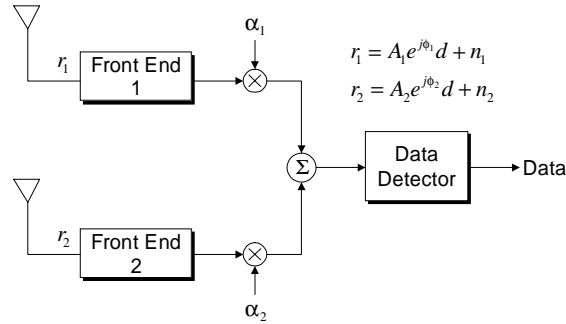
Rx: Selection and Switched Diversity





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Receive Diversity: Linear Combining

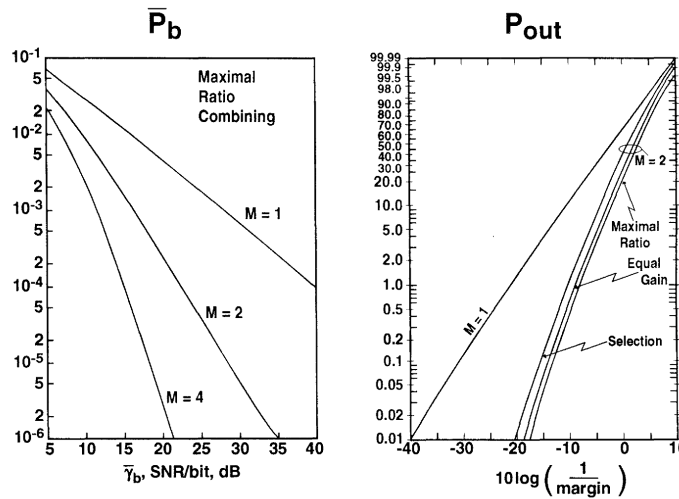


Equal gain: $\alpha_1 = e^{-j\phi_1}, \alpha_2 = e^{-j\phi_2}$
 Maximal ratio: $\alpha_1 = A_1 e^{-j\phi_1}, \alpha_2 = A_2 e^{-j\phi_2}$
 MMSE: training $\alpha_1^*, \alpha_2^* \mathbf{h} = \arg \min_{\alpha_1, \alpha_2} |\alpha_1 r_1 + \alpha_2 r_2 - d|^2$
 decoding $d = s(\alpha_1^* r_1 + \alpha_2^* r_2) \mathbf{h}$



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Receive Diversity Performance





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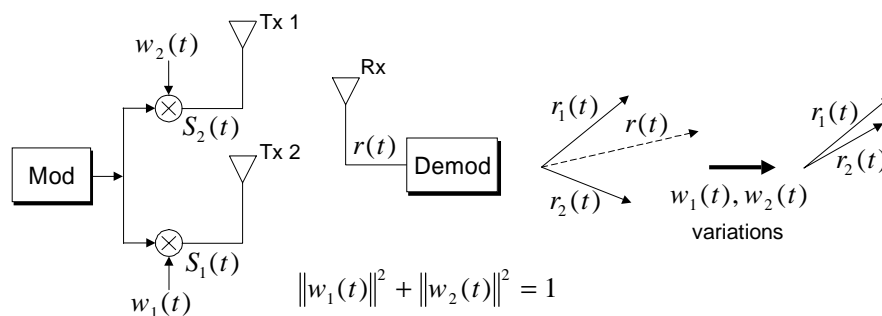
Transmit Diversity

- ◆ Provide diversity benefit to a mobile using base station antenna array for frequency division duplexing (FDD) schemes. **Cost** is shared among different users.
- ◆ Order of diversity can be **increased** when used **with other** conventional forms of diversity.
- ◆ Two kinds of transmit diversity techniques:
 - ⇒ Transmit diversity **with feedback** from receiver
 - ⇒ Transmit diversity **without feedback** from receiver:
 - No training.
 - Feedforward information.



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Transmit Diversity with Feedback

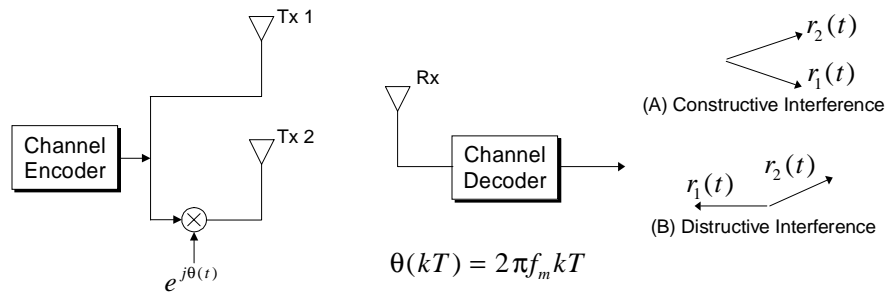


- ◆ $w_1(t)$ and $w_2(t)$ are varied such that $|r(t)|^2$ is **maximized**.
- ◆ $w_1(t)$ and $w_2(t)$ are adapted with **feedback information** from the receiver.



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Tx Diversity with Frequency Weighting

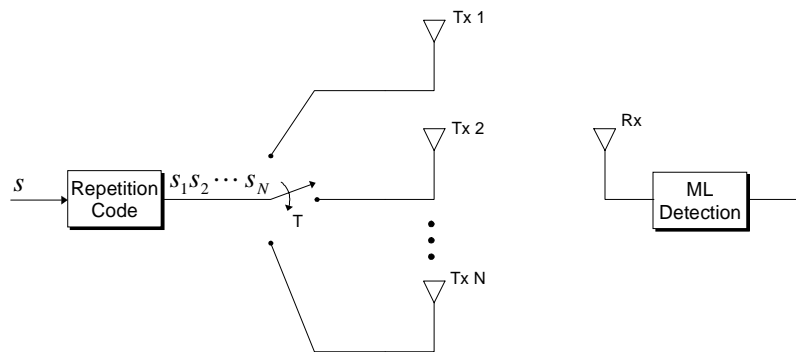


- ◆ Use frequency weighting to mitigate the harm of scenario B.
- ◆ Simulate **fast fading** → can use conventional **channel coding and interleaving** techniques.



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Tx Diversity with Antenna Hopping

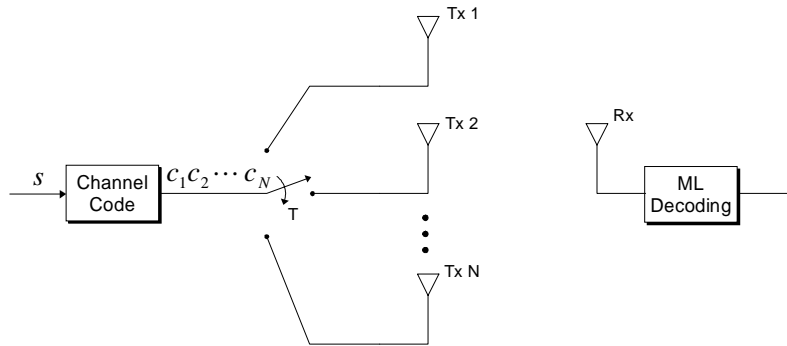


- ◆ At time i , $1 \leq i \leq N$, transmit s from antenna i .
- ◆ Achieves a **diversity order** of N using ML detection or MRC at the receiver.
- ◆ **Bandwidth efficiency** is $1/N$.



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Tx Diversity with Channel Coding

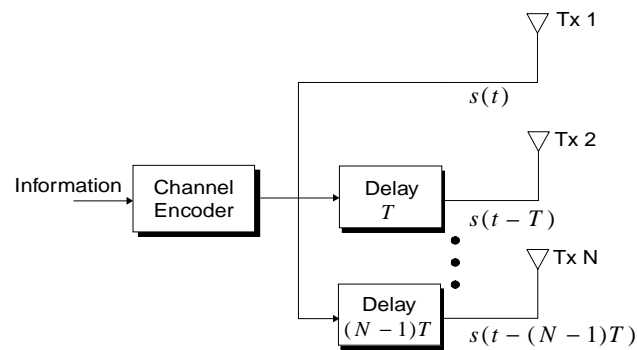


- ◆ The channel code has a **minimum Hamming distance** $d_{\min} \leq N$.
- ◆ Transmit code symbol i from antenna i .
- ◆ After receiving the N symbols, the decoder performs **ML decoding** to decode the received codeword.



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Transmit Diversity via Delay Diversity

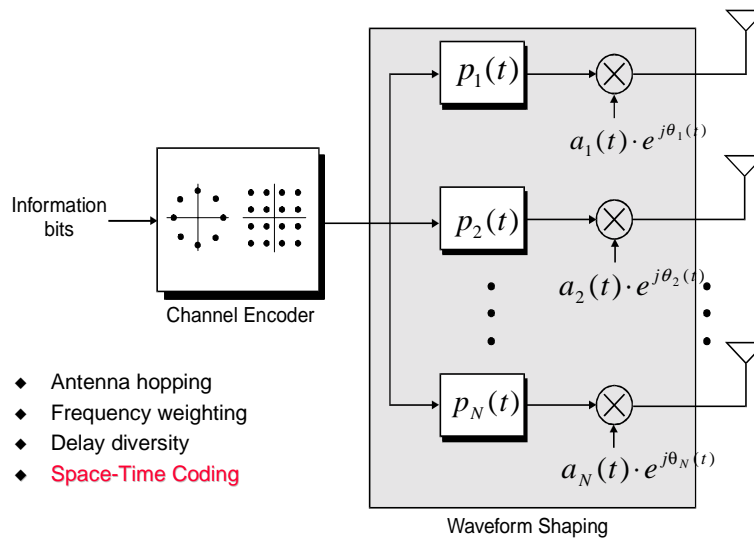


- ◆ Provide diversity benefit by introducing **intentional** multipath.
- ◆ Receiver uses an **equalizer or MLSE** for detection.
- ◆ Provides a diversity order of N . No loss of BW efficiency.



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Transmit Diversity Options



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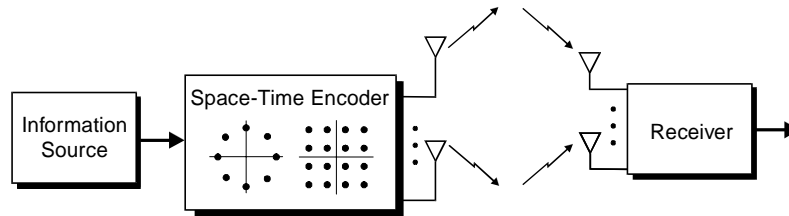
Part 2: Space-Time Coding

- * **Space-Time coded modulation (STCM):**
 - ⇒ **Probability of error analysis and design criterion.**
 - ⇒ **Space-time trellis codes examples.**
 - ⇒ **Decoding of space-time trellis codes.**
 - ⇒ **Comparison with delay-diversity.**
- ◆ **Space-Time block codes (STBC):**
 - ⇒ **Basic idea and decoding of STBC.**
 - ⇒ **Incoherent detection of STBC.**
 - ⇒ **STBC for more than 2 transmit antennas.**
- ◆ **Interference suppression with STBC:**
 - ⇒ **Zero forcing IC and ML decoding of STBC.**
 - ⇒ **MMSE IC and ML decoding of STBC.**
 - ⇒ **Iterative IC and ML decoding of STBC.**



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Space-Time Coded Modulation



- ◆ For each input symbol, the space-time encoder chooses the constellation points to **simultaneously** transmit from each antenna so that **coding** and **diversity** gains are **maximized**.
- ⇒ Space-Time **trellis** codes: coding **and** diversity gain.
- ⇒ Space-Time **block** codes: diversity gain + **some** coding gain (depending on the rate of the code).



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Space-Time Coding: The Model

- ◆ N transmit and M receive antennas.
- ◆ The overall channel is made up of $N \times M$ **slowly varying** sub-channels.
- ◆ Each sub-channel is Rayleigh fading (same analysis applies to Rician fading too).
- ◆ At any time interval, N signals are transmitted **simultaneously**, one from each transmit antenna.
- ◆ The sub-channels undergo **independent** fading.
- ◆ The fade coefficients are assumed to be **fixed** during a slot and **independent** from slot to another.



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STC: The Model

- ◆ Transmitted Code Vector:

$$\mathbf{c}_l = [c_1(l), c_2(l), \dots, c_N(l)]^T$$

- ◆ Channel Matrix:

$$\mathbf{H} = \begin{bmatrix} \alpha_{11} & \alpha_{12} & \cdots & \alpha_{1N} \\ \alpha_{21} & \alpha_{22} & \cdots & \alpha_{2N} \\ \vdots & \vdots & \ddots & \vdots \\ \alpha_{M1} & \alpha_{M2} & \cdots & \alpha_{MN} \end{bmatrix}$$

- ◆ Received Signal Vector:

$$\mathbf{r}(l) = \mathbf{H} \cdot \mathbf{c}_l + \mathbf{n}(l)$$



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STC: Probability of Error Analysis

- ◆ Transmitted code vector sequence: $\mathbf{C} = \{\mathbf{c}_1, \mathbf{c}_2, \dots, \mathbf{c}_L\}$.
- ◆ Probability of error: assuming perfect **knowledge of CSI**,

$$\Pr\{\mathbf{C} \rightarrow \tilde{\mathbf{C}} | \mathbf{H}\} \leq \exp\{-d^2(\mathbf{C}, \tilde{\mathbf{C}})\}$$

$$d^2(\mathbf{C}, \tilde{\mathbf{C}}) = \sum_{j=1}^M \sum_{l=1}^L |\alpha_{j1}[c_1(l) - \tilde{c}_1(l)] + \dots + \alpha_{jN}[c_N(l) - \tilde{c}_N(l)]|^2$$

$$= \Gamma_s \cdot \sum_{j=1}^M \mathbf{h}_j \mathbf{A}(\mathbf{C}, \tilde{\mathbf{C}}) \mathbf{h}_j^*, \quad \text{where}$$

$$\Gamma_s = E_s / 4N_o \quad \text{and} \quad \mathbf{h}_j = [\alpha_{j1} \ \alpha_{j2} \ \cdots \ \alpha_{jN}]^T$$

$$\mathbf{A}(\mathbf{C}, \tilde{\mathbf{C}}) = \mathbf{B}(\mathbf{C}, \tilde{\mathbf{C}}) \mathbf{B}^*(\mathbf{C}, \tilde{\mathbf{C}})$$



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STC: Probability of Error Analysis

- ◆ The matrix **B** is the **error matrix** between the transmitted code vector sequence **C** and the decoded code vector sequence $\tilde{\mathbf{C}}$.

$$\mathbf{B} = \begin{bmatrix} c_1(1) - \tilde{c}_1(1) & c_1(2) - \tilde{c}_1(2) & \cdots & c_1(L) - \tilde{c}_1(L) \\ c_2(1) - \tilde{c}_2(1) & c_2(2) - \tilde{c}_2(2) & \cdots & c_2(L) - \tilde{c}_2(L) \\ \vdots & \vdots & \ddots & \vdots \\ c_N(1) - \tilde{c}_N(1) & c_N(2) - \tilde{c}_N(2) & \cdots & c_N(L) - \tilde{c}_N(L) \end{bmatrix}$$



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STC: Probability of Error Analysis

- ◆ The matrix $\mathbf{A} = \mathbf{B}\mathbf{B}^*$ is **Hermitian** $\rightarrow \mathbf{A}$ can be written as $\mathbf{U}\mathbf{\Lambda}\mathbf{U}^*$, where $\mathbf{\Lambda} = \text{diag}\{\lambda_1, \lambda_2, \dots, \lambda_N\}$ and \mathbf{U} is **orthonormal**, $\mathbf{U}^*\mathbf{U} = \mathbf{I}$, and its columns are the eigenvectors of \mathbf{A} .

- ◆ Let $\boldsymbol{\beta}_j = \mathbf{U}^* \mathbf{h}_j^*$, then we will have

$$d^2(\mathbf{C}, \tilde{\mathbf{C}}) = \Gamma_s \cdot \sum_{j=1}^M \boldsymbol{\beta}_j^* \mathbf{\Lambda} \boldsymbol{\beta}_j = \Gamma_s \cdot \sum_{j=1}^M \sum_{i=1}^N \lambda_i |\beta_{ij}|^2$$

- ◆ The random variables $v_{ij} = |\beta_{ij}|^2$ are **i.i.d.**, each has a χ^2 distribution with **2** degrees of freedom, that is

$$v_{ij} \sim f_v(v) = e^{-v} \quad \text{for } v > 0 \quad \text{and } 0 \text{ otherwise}$$



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STC: Probability of Error Analysis

- ◆ Probability of error: **average** over all $|\beta_{ij}|^2$

$$\Pr\{0 \leq \tilde{C} \leq t\} \leq \left[\prod_{i=1}^N \frac{1}{1 + \lambda_i \cdot \Gamma_s} \right]^M$$

- ◆ Let r be the **rank** of the matrix \mathbf{A} and $\lambda_1, \lambda_2, \dots, \lambda_r$ be the nonzero eigenvalues of \mathbf{A} . Then

$$\Pr\{0 \leq \tilde{C} \leq t\} \leq \left[\prod_{i=1}^r \lambda_i \right]^{-M} \cdot \left[\prod_{i=1}^r \frac{1}{\Gamma_s} \right]^{rM}$$

- ◆ Thus a **diversity gain** of rM and a **coding gain** of $(\lambda_1 \lambda_2 \dots \lambda_r)^{1/r}$ are achieved.



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STC: Design Criteria

- * **Rank Criterion:** In order to achieve the maximum diversity NM , the matrix $\mathbf{B}(\mathbf{C}_1, \mathbf{C}_2)$ has to be full rank for any two code vector sequences \mathbf{C}_1 and \mathbf{C}_2 . If $\mathbf{B}(\mathbf{C}_1, \mathbf{C}_2)$ has a minimum rank r over the set of two tuples of distinct code vector sequences, then a diversity rM is achieved.
- * **Determinant Criterion:** The minimum of the r -th roots of the sum of determinants of all $r \times r$ principal cofactors of $\mathbf{A}(\mathbf{C}_1, \mathbf{C}_2)$ taken over all pairs of distinct code vector sequences \mathbf{C}_1 and \mathbf{C}_2 corresponds to coding gain, r being the rank of $\mathbf{A}(\mathbf{C}_1, \mathbf{C}_2)$. The target of code design is making this sum as large as possible. If a code is designed to give a diversity gain of NM , for a better coding gain, the minimum of the determinant of $\mathbf{A}(\mathbf{C}_1, \mathbf{C}_2)$ taken over all pairs of distinct code vector sequences \mathbf{C}_1 and \mathbf{C}_2 must be maximized.



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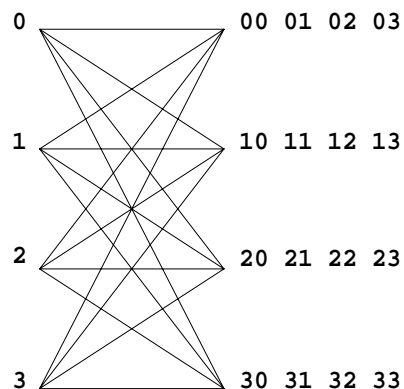
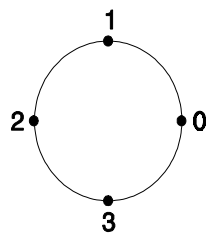
STC: Design Criteria

- ◆ Space-time **trellis** codes were designed using this criteria.
- ◆ The trade-off between diversity, rate, and trellis complexity has also been studied.
- ◆ It is proved that our designs are **optimal** in terms of the trade-off between complexity, constellation size, diversity, and rate.
- ◆ It is **not known** whether our codes provide the optimum coding gains at a given complexity, diversity, and rate.



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STC: 4-PSK Example



Input: 0 1 2 3 2 2
 Tx 1: 0 0 1 2 3 2
 Tx 2: 0 1 2 3 2 2

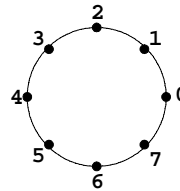
4-PSK 4-State Space-Time Code with 2 Tx Antennas



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STC: 8-PSK Example 1

Input: 0 1 5 7 6 4
 Tx 1: 0 0 5 1 3 6
 Tx 2: 0 1 5 7 6 4



0		00,01,02,03,04,05,06,07
1		50,51,52,53,54,55,56,57
2		20,21,22,23,24,25,26,27
3		70,71,72,73,74,75,76,77
4		40,41,42,43,44,45,46,47
5		10,11,12,13,14,15,16,17
6		60,61,62,63,64,65,66,67
7		30,31,32,33,34,35,36,37

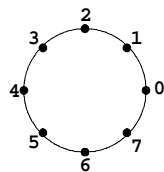
8-PSK 8-State Space-Time Code with 2 Tx Antennas



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STC: 8-PSK Example 2

Input: 0 1 5 7 6 4
 Tx 1: 0 0 5 4 6 3
 Tx 2: 0 1 6 3 4 3



0		00 01 02 03 04 05 06 07
1		51 52 53 54 55 56 57 50
2		22 23 24 25 26 27 20 21
3		73 74 75 76 77 70 71 72
4		44 45 46 47 40 41 42 43
5		15 16 17 10 11 12 13 14
6		66 67 60 61 62 63 64 65
7		37 30 31 32 33 34 35 36
8		37 30 31 32 33 34 35 36
9		00 01 02 03 04 05 06 07
10		51 52 53 54 55 56 57 50
11		22 23 24 25 26 27 20 21
12		73 74 75 76 77 70 71 72
13		44 45 46 47 40 41 42 43
14		15 16 17 10 11 12 13 14
15		66 67 60 61 62 63 64 65
16		22 23 24 25 26 27 20 21
17		73 74 75 76 77 70 71 72
18		44 45 46 47 40 41 42 43
19		15 16 17 10 11 12 13 14
20		66 67 60 61 62 63 64 65
21		37 30 31 32 33 34 35 36
22		00 01 02 03 04 05 06 07
23		51 52 53 54 55 56 57 50
24		51 52 53 54 55 56 57 50
25		22 23 24 25 26 27 20 21
26		73 74 75 76 77 70 71 72
27		44 45 46 47 40 41 42 43
28		15 16 17 10 11 12 13 14
29		66 67 60 61 62 63 64 65
30		37 30 31 32 33 34 35 36
31		00 01 02 03 04 05 06 07

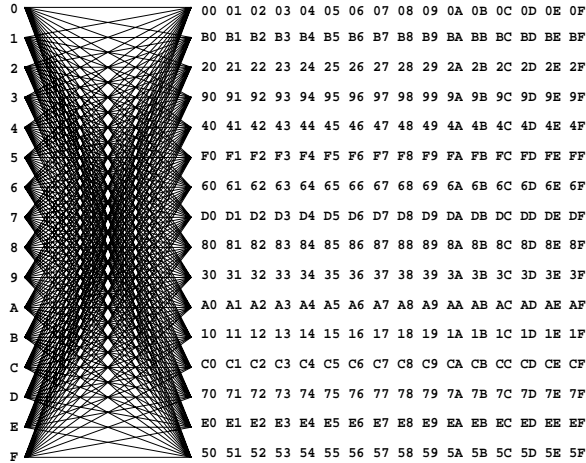
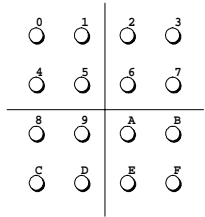
8-PSK 32-State Space-Time Code with 2 Tx Antennas



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STC: 16-QAM Example

Input: 0 1 A C 5 7
 Tx 1: 0 0 B A C F
 Tx 2: 0 1 A C 5 7



16-QAM 16-State Space-Time Code with 2 Tx Antennas



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STC: Maximum Likelihood Decoder

- Given the received vector sequence $\mathbf{R} = \{\mathbf{r}_1, \mathbf{r}_2, \dots, \mathbf{r}_L\}$, the receiver chooses the code vector sequence $\tilde{\mathbf{C}}$ as the one that was transmitted such that the **a posteriori** probability

$$\Pr\{\tilde{\mathbf{C}} | \mathbf{R}, \mathbf{H}(l), l = 1, \dots, L\}$$

is **maximized**.

- The space-time maximum likelihood decoder (**STMLD**):

$$\tilde{\mathbf{C}} = \arg \min_{\tilde{\mathbf{C}}} \sum_{l=1}^L \left\| \mathbf{r}(l) - \sqrt{E_s} \cdot \mathbf{H}(l) \cdot \tilde{\mathbf{c}}_l \right\|^2$$

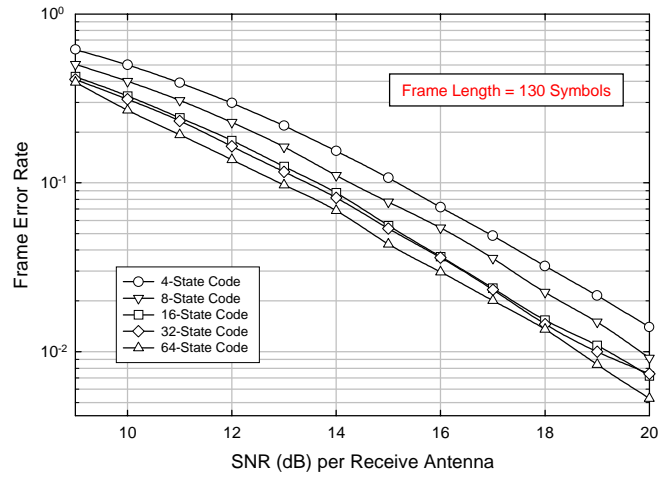
- The STMLD is implemented as a **vector Viterbi** algorithm (**v-VA**) where the trellis path with the smallest accumulated metric is chosen.



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STC: Performance with Perfect CSI

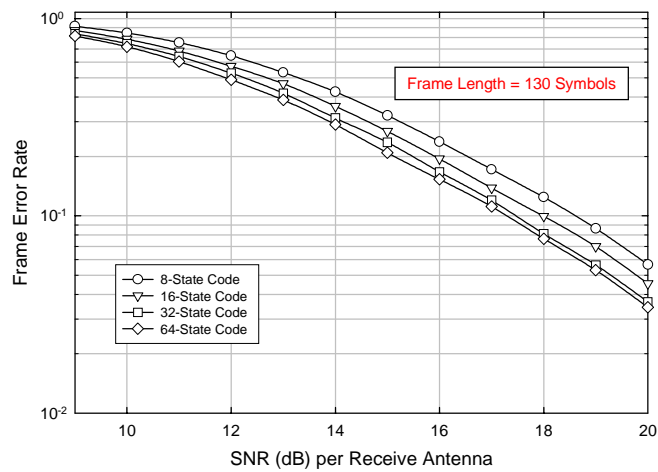
Performance of 4-PSK Space-Time Codes with 2 Transmit and 1 Receive Antennas



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STC: Performance with Perfect CSI

Performance of 8-PSK Space-Time Codes with 2 Transmit and 1 Receive Antennas

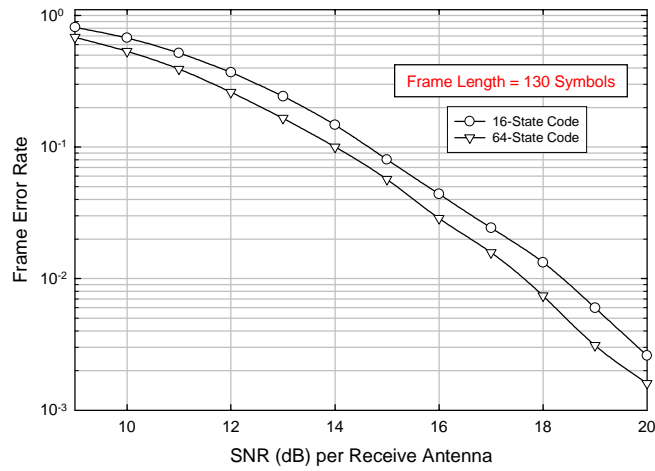




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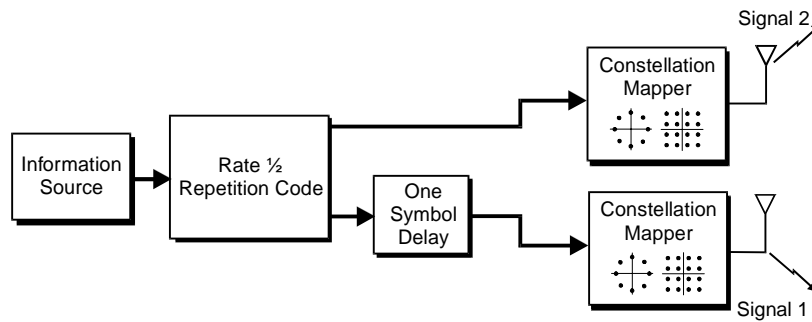
STC: Performance with Perfect CSI

Performance of 16-QAM Space-Time Codes with 2 Transmit and 2 Receive Antennas



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Delay Diversity



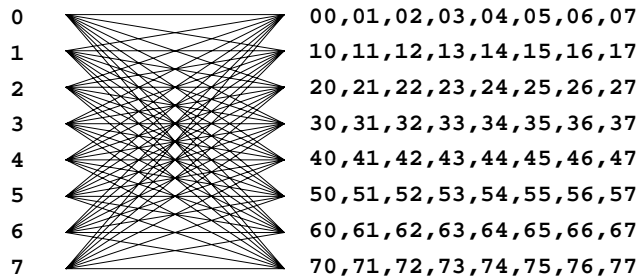
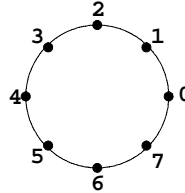
Delay Diversity



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Delay-Diversity as a ST Code

Input: 0 1 5 7 6 4
 Tx 1: 0 0 1 5 7 6
 Tx 2: 0 1 5 7 6 4

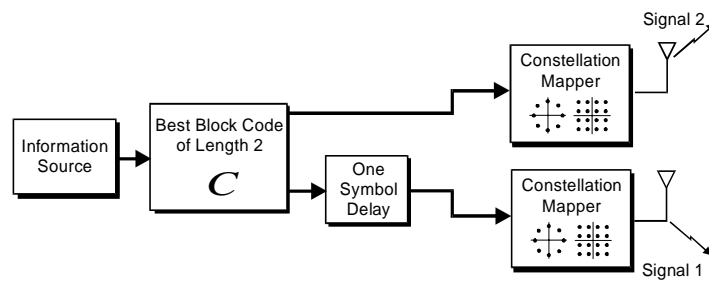


8-PSK 8-State Delay Diversity Code with 2 Tx Antennas



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ST Code as a Delay-Diversity



Space-Time Coding as a Delay Diversity

- ◆ For the 8-PSK 8-state ST code:

$$C = k00,15,22,37,44,51,66,73p$$



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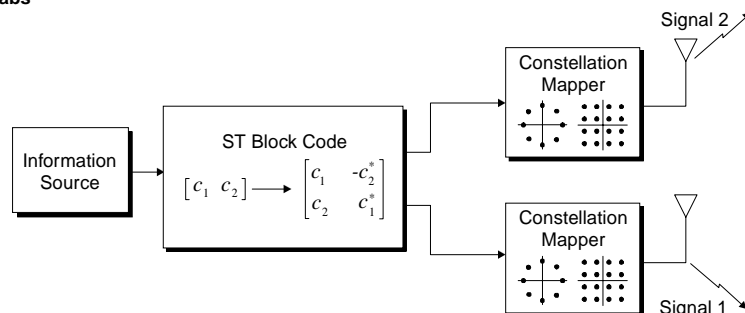
Part 2: Space-Time Coding

- ◆ Space-Time coded modulation (STCM):
 - ⇒ Probability of error analysis and design criterion.
 - ⇒ Space-time trellis codes examples.
 - ⇒ Decoding of space-time trellis codes.
 - ⇒ Comparison with delay-diversity.
- * **Space-Time block codes (STBC):**
 - ⇒ **Basic idea and decoding of STBC.**
 - ⇒ **Incoherent detection of STBC.**
 - ⇒ **STBC for more than 2 transmit antennas.**
- ◆ Interference suppression with STBC:
 - ⇒ Zero forcing IC and ML decoding of STBC.
 - ⇒ MMSE IC and ML decoding of STBC.
 - ⇒ Iterative IC and ML decoding of STBC.



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Space-Time Block Codes



- ◆ **Idea:**

$$[c_1 \quad c_2] \rightarrow \begin{bmatrix} c_1 & -c_2^* \\ c_2 & c_1^* \end{bmatrix}$$

- ◆ **Assumption:** channel is **quasi-static**.



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Decoding of STBC

- ◆ Received Signal:

$$r_1 = h_1 c_1 + h_2 c_2 + n_1$$

$$r_2 = -h_1 c_2^* + h_2 c_1^* + n_2$$

$$\mathbf{r} = \begin{bmatrix} r_1 \\ r_2 \end{bmatrix} = \begin{bmatrix} h_1 & h_2 \\ -h_1^* & h_2^* \end{bmatrix} \begin{bmatrix} c_1 \\ c_2 \end{bmatrix} + \begin{bmatrix} n_1 \\ n_2 \end{bmatrix} = \mathbf{H} \cdot \mathbf{c} + \mathbf{n}$$

- ◆ \mathbf{H} is **orthogonal**:

$$\mathbf{H}^* \mathbf{H} = \begin{bmatrix} |h_1|^2 & 0 \\ 0 & |h_2|^2 \end{bmatrix} \cdot \mathbf{I} = \|\mathbf{h}\|^2 \cdot \mathbf{I}$$

$$\Rightarrow \tilde{\mathbf{r}} = \mathbf{H}^* \mathbf{r} = \|\mathbf{h}\|^2 \cdot \mathbf{c} + \tilde{\mathbf{n}}$$



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Decoding of STBC

- ◆ The noise term $\tilde{\mathbf{n}}$ is still **white** $\Rightarrow c_1$ and c_2 are detected **independently** \Rightarrow **lower complexity**.
- ◆ With M receive antennas:

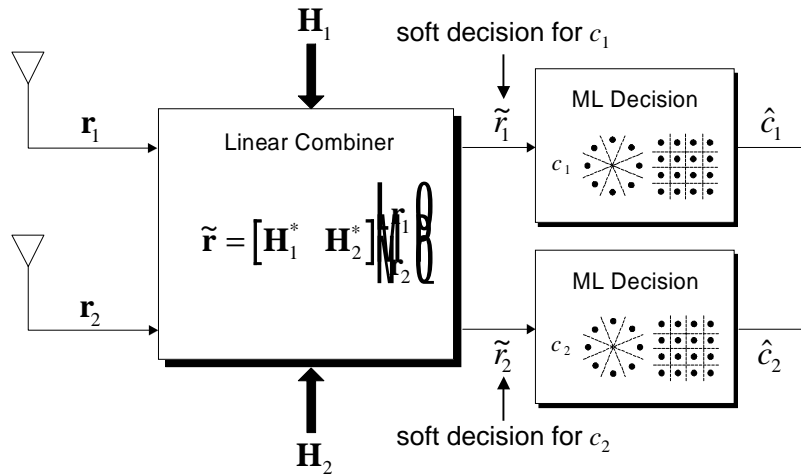
$$\tilde{\mathbf{r}} = \sum_{i=1}^M \mathbf{H}_i^* \mathbf{r}_i = \left[\sum_{i=1}^M \|\mathbf{h}_i\|^2 \right] \cdot \mathbf{c} + \tilde{\mathbf{n}}$$

- ◆ With M receive antennas, a diversity order of $2M$ is achieved.
- ◆ Only **simple linear processing** at the receiver is required.
- ◆ Complete **CSI** is required at the receiver. In practice **channel estimation** is used to obtain CSI.



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Decoding of STBC



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STBC: Incoherent Detection

- Received Signal:

$$\tilde{\mathbf{r}} = \begin{bmatrix} r_1 \\ r_2 \end{bmatrix} = \begin{bmatrix} c_1 & c_2 \\ c_2^* & -c_1^* \end{bmatrix} \begin{bmatrix} h_1 \\ h_2 \end{bmatrix} + \begin{bmatrix} n_1 \\ n_2 \end{bmatrix} = \mathbf{C} \cdot \mathbf{h} + \mathbf{n}$$

- Given c_1 and c_2 , h_1 and h_2 can be estimated as

$$\tilde{\mathbf{h}} = \begin{bmatrix} \tilde{h}_1 \\ \tilde{h}_2 \end{bmatrix} = \frac{1}{|c_1|^2 + |c_2|^2} \cdot \mathbf{C}^* \cdot \mathbf{r} = \begin{bmatrix} h_1 + \eta_1 \\ h_2 + \eta_2 \end{bmatrix}$$

$$\eta_1 = \frac{c_1^* n_1 + c_2 n_2}{|c_1|^2 + |c_2|^2} \quad \text{and} \quad \eta_2 = \frac{c_2^* n_1 + c_1 n_2}{|c_1|^2 + |c_2|^2}$$



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STBC: Incoherent Detection

- ◆ If the channel is **quasi-static**, then the received signal for the next code symbol is:

$$r_3 = h_1 c_3 + h_2 c_4 + n_3$$

$$r_4 = -h_1 c_4^* + h_2 c_3^* + n_4$$

- ◆ Use the channel estimate $\tilde{\mathbf{h}}$ for detecting c_3 and c_4 .
- ◆ Need to transmit **two known symbols** at the beginning of each time slot.
- ◆ If the channel variation is very slow, then at each time we **average** the channel estimate \Rightarrow **less noisy** estimates.
- ◆ This scheme will perform within **3 dB** of the case when ideal CSI is available at the receiver.



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Space-Time Block Codes for $N > 2$

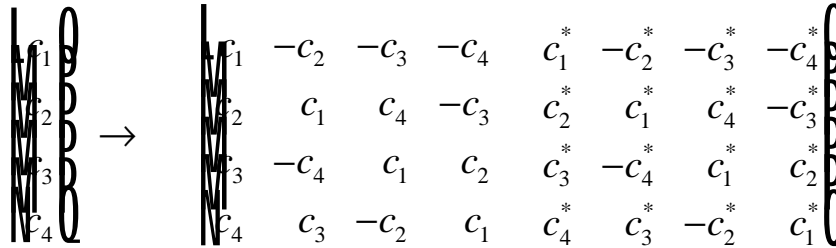
- ◆ Is there a **rate 1** STBC with simple linear processing for more than two antennas ($N > 2$) ?
- ◆ Answer: **theory of generalized orthogonal designs**.
 - \Rightarrow Complex constellation: **NO**.
 - \Rightarrow Real constellation: **YES**.
- ◆ **Rate 1** codes with simple linear processing for **arbitrary** number of transmit antennas and real constellation.
- ◆ **Rate 1/2** codes with simple linear processing for **arbitrary** number of transmit antennas and complex constellation.
- ◆ **Rate 3/4** codes with simple linear processing for $N=3$ and $N=4$ transmit antennas and complex constellation.



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Space-Time Block Codes for $N > 2$

- ◆ **Example 1:** Complex constellation, rate=1/2, 4 transmit antennas ($N=4$)



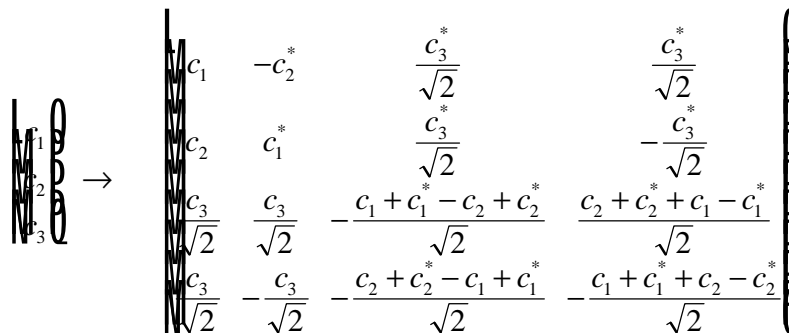
- ◆ Will provide **4 branch** diversity performance + **3 dB** coding gain.



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Space-Time Block Codes for $N > 2$

- ◆ **Example 2:** Complex constellation, rate=3/4, 4 transmit antennas ($N=4$)



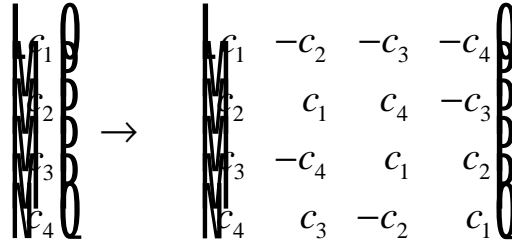
- ◆ Will provide **4 branch** diversity performance + **1.25 dB** coding gain.



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Space-Time Block Codes for $N > 2$

- ◆ **Example 3:** Real constellation, rate=1, 4 transmit antennas (N=4)



- ◆ Will provide **4 branch** diversity performance and **no** coding gain.



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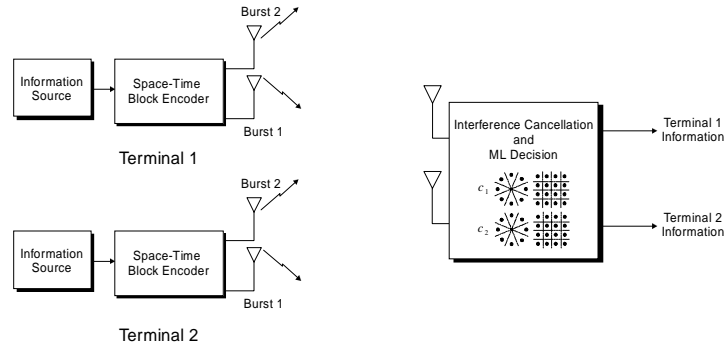
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Interference Cancellation with STBC



- ◆ K users, N transmit antennas per user. Classical IC techniques need $N(K-1) + 1$ receive antennas to suppress interference from $K-1$ co-channel users.
- * Exploit **code structure** to suppress interference \Rightarrow only K receive antennas are required. Assumption: **full synchronization** between terminals.
- * Can be implemented using **adaptive LMS or RLS**.
- * Can be used for increasing system **capacity** or increasing **data rate**.



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Zero Forcing IC with STBC

- ◆ Received Signal:

$$\begin{aligned} \mathbf{r}_1 &= \mathbf{H}_1 \cdot \mathbf{c} + \mathbf{G}_1 \cdot \mathbf{s} + \mathbf{n}_1 \\ \mathbf{r}_2 &= \mathbf{H}_2 \cdot \mathbf{c} + \mathbf{G}_2 \cdot \mathbf{s} + \mathbf{n}_2 \end{aligned} \Rightarrow \begin{bmatrix} \mathbf{r}_1 \\ \mathbf{r}_2 \end{bmatrix} = \begin{bmatrix} \mathbf{H}_1 & \mathbf{G}_1 \\ \mathbf{H}_2 & \mathbf{G}_2 \end{bmatrix} \cdot \begin{bmatrix} \mathbf{c} \\ \mathbf{s} \end{bmatrix} + \begin{bmatrix} \mathbf{n}_1 \\ \mathbf{n}_2 \end{bmatrix}$$

$$\mathbf{r} = \mathbf{H} \cdot \tilde{\mathbf{c}} + \boldsymbol{\eta}$$

- ◆ Zero forcing solution:

$$\begin{bmatrix} \mathbf{H}_1 & \mathbf{G}_1 \\ \mathbf{H}_2 & \mathbf{G}_2 \end{bmatrix}^{-1} \cdot \begin{bmatrix} \mathbf{r}_1 \\ \mathbf{r}_2 \end{bmatrix} = \begin{bmatrix} \hat{\mathbf{c}}_1 \\ \hat{\mathbf{c}}_2 \end{bmatrix} = \begin{bmatrix} \mathbf{c} \\ \mathbf{s} \end{bmatrix} + \begin{bmatrix} \hat{\mathbf{n}}_1 \\ \hat{\mathbf{n}}_2 \end{bmatrix}$$



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Zero Forcing IC with STBC

$$\begin{bmatrix} \mathbf{H}_1 & \mathbf{G}_1 \\ \mathbf{H}_2 & \mathbf{G}_2 \end{bmatrix}^{-1} = \begin{bmatrix} \tilde{\mathbf{H}}^{-1} & \mathbf{0} \\ \mathbf{0} & \tilde{\mathbf{G}}^{-1} \end{bmatrix} \begin{bmatrix} \mathbf{I} & -\mathbf{G}_1\mathbf{G}_2^{-1} \\ -\mathbf{H}_2\mathbf{H}_1^{-1} & \mathbf{I} \end{bmatrix}$$

$$\tilde{\mathbf{H}} = \mathbf{H}_1 - \mathbf{G}_1\mathbf{G}_2^{-1}\mathbf{H}_2, \quad \tilde{\mathbf{G}} = \mathbf{G}_2 - \mathbf{H}_2\mathbf{H}_1^{-1}\mathbf{G}_1$$

$$\begin{bmatrix} \mathbf{I} & -\mathbf{G}_1\mathbf{G}_2^{-1} \\ -\mathbf{H}_2\mathbf{H}_1^{-1} & \mathbf{I} \end{bmatrix} \begin{bmatrix} \mathbf{r}_1 \\ \mathbf{r}_2 \end{bmatrix} = \begin{bmatrix} \tilde{\mathbf{H}}^{-1} \\ \mathbf{0} \end{bmatrix} \mathbf{c} + \begin{bmatrix} \tilde{\mathbf{n}}_1 \\ \tilde{\mathbf{n}}_2 \end{bmatrix} = \begin{bmatrix} \tilde{\mathbf{H}}^{-1} & \mathbf{0} \\ \mathbf{0} & \tilde{\mathbf{G}}^{-1} \end{bmatrix} \begin{bmatrix} \mathbf{c} \\ \mathbf{s} \end{bmatrix} + \begin{bmatrix} \tilde{\mathbf{n}}_1 \\ \tilde{\mathbf{n}}_2 \end{bmatrix}$$

- ★ $\tilde{\mathbf{H}}$ and $\tilde{\mathbf{G}}$ are **orthogonal** and have the same **structure** and noise $\tilde{\mathbf{n}}_1$ and $\tilde{\mathbf{n}}_2$ are still white \Rightarrow can detect c and s as before.



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Zero Forcing Interference Cancellation

- ◆ ZF Interference Cancellation:

$$(\mathbf{c}, \Delta_c) = \text{ZFIC}(\mathbf{r}_1, \mathbf{r}_2, \mathbf{H}_1, \mathbf{H}_2, \mathbf{G}_1, \mathbf{G}_2)$$

{

$$\tilde{\mathbf{r}} = \mathbf{r}_1 - \mathbf{G}_1\mathbf{G}_2^{-1}\mathbf{r}_2$$

$$\tilde{\mathbf{H}} = \mathbf{H}_1 - \mathbf{G}_1\mathbf{G}_2^{-1}\mathbf{H}_2$$

$$\hat{\mathbf{c}} = \arg \min_{\mathbf{c} \in \mathcal{C}} \|\tilde{\mathbf{r}} - \tilde{\mathbf{H}} \cdot \mathbf{c}\|^2$$

$$\Delta_c = \|\tilde{\mathbf{r}} - \tilde{\mathbf{H}} \cdot \hat{\mathbf{c}}\|^2$$

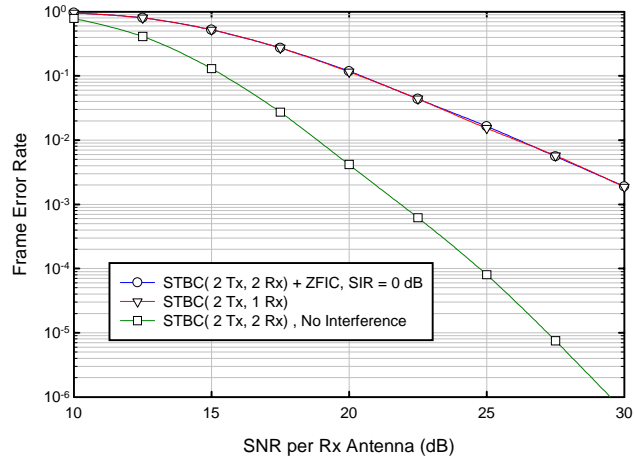
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ZFIC Performance

FER Performance of 8-PSK with STBC and Zero Forcing Interference Cancellation



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MMSE Interference Cancellation

- ◆ Error Criteria:

$$\Delta(\mathbf{w}, \beta_1, \beta_2) = \|\mathbf{w}^* \mathbf{r} - \beta_1 c_1 - \beta_2 c_2\|^2$$

- ◆ MMSE IC: find a **linear** combiner \mathbf{w} , β_1 , and β_2 such that $E\{\Delta(\mathbf{w}, \beta_1, \beta_2)\}$ is minimized.
- ★ β_1 or β_2 should be set equal to **1** or else we will get a zero solution.

$$\beta_1 = 1 \Rightarrow \Delta_1(\mathbf{w}_1, \beta_2) = \|\mathbf{w}_1^* \mathbf{r} - c_1 - \beta_2 c_2\|^2 = \|\tilde{\mathbf{w}}_1^* \tilde{\mathbf{r}} - c_1\|^2$$

$$\beta_2 = 1 \Rightarrow \Delta_2(\mathbf{w}_2, \beta_1) = \|\mathbf{w}_2^* \mathbf{r} - c_2 - \beta_1 c_1\|^2 = \|\tilde{\mathbf{w}}_2^* \tilde{\mathbf{r}} - c_2\|^2$$



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MMSE Interference Cancellation

- ◆ MMSE IC solution:

$$\tilde{\mathbf{w}}_1 = \begin{bmatrix} \mathbf{M} & \mathbf{h}_2 \\ \mathbf{h}_2^* & 1 \end{bmatrix}^{-1} \begin{bmatrix} \mathbf{h}_1 \\ 0 \end{bmatrix}, \quad \tilde{\mathbf{w}}_2 = \begin{bmatrix} \mathbf{M} & \mathbf{h}_1 \\ \mathbf{h}_1^* & 1 \end{bmatrix}^{-1} \begin{bmatrix} \mathbf{h}_2 \\ 0 \end{bmatrix}$$

$$\mathbf{M} = \mathbf{H}\mathbf{H}^* + \frac{1}{\text{SNR}} \mathbf{I}$$

\mathbf{h}_1 = first column of \mathbf{H}

\mathbf{h}_2 = second column of \mathbf{H}



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MMSE Interference Cancellation

- ◆ MMSE solution:

$$\mathbf{w}_1 = (\mathbf{M} - \mathbf{h}_2\mathbf{h}_2^*)^{-1} \mathbf{h}_1, \quad \beta_2^* = \frac{\mathbf{h}_2^* \mathbf{M}^{-1} \mathbf{h}_1}{1 - \mathbf{h}_2^* \mathbf{M}^{-1} \mathbf{h}_1}$$

$$\mathbf{w}_2 = (\mathbf{M} - \mathbf{h}_1\mathbf{h}_1^*)^{-1} \mathbf{h}_2, \quad \beta_1^* = \frac{\mathbf{h}_1^* \mathbf{M}^{-1} \mathbf{h}_2}{1 - \mathbf{h}_1^* \mathbf{M}^{-1} \mathbf{h}_2}$$

- ◆ Using the **structure** of \mathbf{M} and the fact that \mathbf{h}_1 and \mathbf{h}_2 are **orthogonal**, we can show that either $\beta_1=0$ and $\beta_2=1$ or $\beta_1=1$ and $\beta_2=0$.
- ➔ Two **different** combiners \mathbf{w}_1 and \mathbf{w}_2 for c_1 and c_2 , respectively.



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MMSE Interference Cancellation

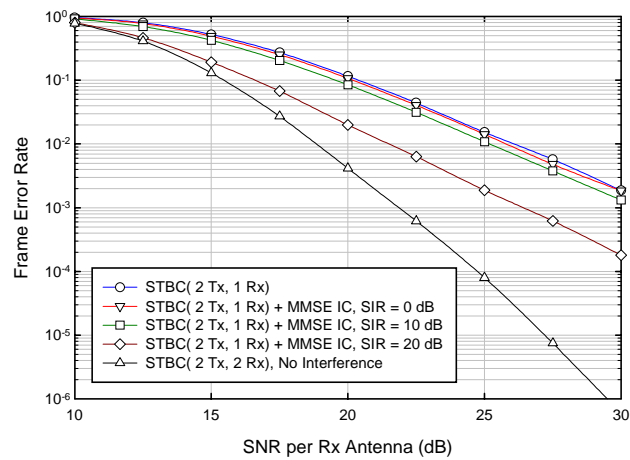
$$\begin{aligned}
 & (c, \Delta_c) = \text{MMSE_IC}(\mathbf{r}_1, \mathbf{r}_2, \mathbf{H}_1, \mathbf{H}_2, \mathbf{G}_1, \mathbf{G}_2, \Gamma) \\
 & \{ \\
 & \quad \tilde{\mathbf{r}} = [\mathbf{r}_1^T \quad \mathbf{r}_2^T]^T \\
 & \quad \tilde{\mathbf{H}} = \begin{bmatrix} \mathbf{H}_1 & \mathbf{G}_1 \\ \mathbf{H}_2 & \mathbf{G}_2 \end{bmatrix} \\
 & \quad \mathbf{M} = \tilde{\mathbf{H}}\tilde{\mathbf{H}}^* + \frac{1}{\Gamma}\mathbf{I} \\
 & \quad \mathbf{h}_1 = [\mathbf{h}_{11}^T \quad \mathbf{h}_{21}^T]^T, \quad \mathbf{h}_2 = [\mathbf{h}_{12}^T \quad \mathbf{h}_{22}^T]^T \\
 & \quad \boldsymbol{\alpha}_1^* = \mathbf{M}^{-1}\mathbf{h}_1, \quad \boldsymbol{\alpha}_2^* = \mathbf{M}^{-1}\mathbf{h}_2 \\
 & \quad c_1 = \arg \min_{\hat{c}_1 \in C} \|\boldsymbol{\alpha}_1^* \tilde{\mathbf{r}} - \hat{c}_1\|^2, \quad c_2 = \arg \min_{\hat{c}_2 \in C} \|\boldsymbol{\alpha}_2^* \tilde{\mathbf{r}} - \hat{c}_2\|^2 \\
 & \quad \Delta_c = \|\boldsymbol{\alpha}_1^* \tilde{\mathbf{r}} - \hat{c}_1\|^2 + \|\boldsymbol{\alpha}_2^* \tilde{\mathbf{r}} - \hat{c}_2\|^2 \\
 & \}
 \end{aligned}$$



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MMSE IC Performance

FER Performance of 8-PSK with STBC and MMSE Interference Cancellation





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Iterative Interference Cancellation

```

( $\hat{c}, \hat{s}$ ) = IT_IC_STDECH( $r_1, r_2, H_1, H_2, G_1, G_2$ )
{
  ( $\hat{c}_0, \Delta_{c,0}$ ) = IC_STDECH( $r_1, r_2, H_1, H_2, G_1, G_2$ )
   $x_1 = r_1 - H_1 \cdot \hat{c}_0$  ,  $x_2 = r_2 - H_2 \cdot \hat{c}_0$ 
   $\hat{s}_0 = \arg \min_{s \in S} \{ \|x_1 - G_1 \cdot s\|^2 + \|x_2 - G_2 \cdot s\|^2 \}$ 
   $\Delta_{s,0} = \|x_1 - G_1 \cdot \hat{s}_0\|^2 + \|x_2 - G_2 \cdot \hat{s}_0\|^2$ 
  ( $\hat{s}_1, \Delta_{s,1}$ ) = IC_STDECH( $r_1, r_2, G_1, G_2, H_1, H_2$ )
   $y_1 = r_1 - G_1 \cdot \hat{s}_1$  ,  $y_2 = r_2 - G_2 \cdot \hat{s}_1$ 
   $\hat{c}_1 = \arg \min_{c \in C} \{ \|y_1 - H_1 \cdot c\|^2 + \|y_2 - H_2 \cdot c\|^2 \}$ 
   $\Delta_{c,1} = \|y_1 - H_1 \cdot \hat{c}_1\|^2 + \|y_2 - H_2 \cdot \hat{c}_1\|^2$ 

  If ( $\Delta_{c,0} + \Delta_{s,0}$ ) < ( $\Delta_{c,1} + \Delta_{s,1}$ )  $\Rightarrow$  ( $\hat{c}, \hat{s}$ ) = ( $\hat{c}_0, \hat{s}_0$ )
  Else ( $\hat{c}, \hat{s}$ ) = ( $\hat{c}_1, \hat{s}_1$ )
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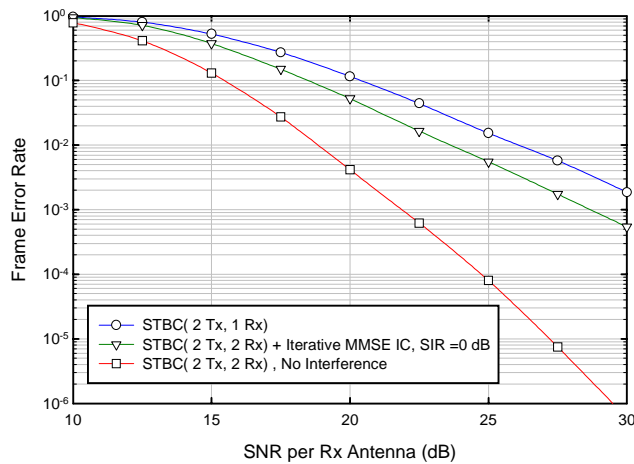
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Iterative MMSE IC Performance

FER Performance of 8-PSK with STBC and MMSE Iterative Interference Cancellation

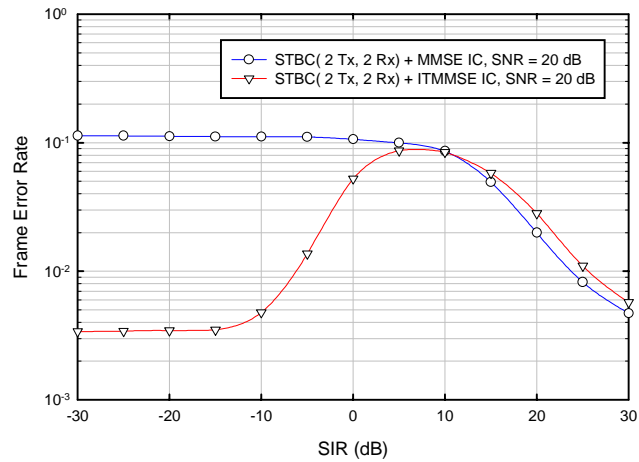




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Iterative MMSE IC Performance

FER Performance of 8-PSK with STBC and MMSE Iterative Interference Cancellation



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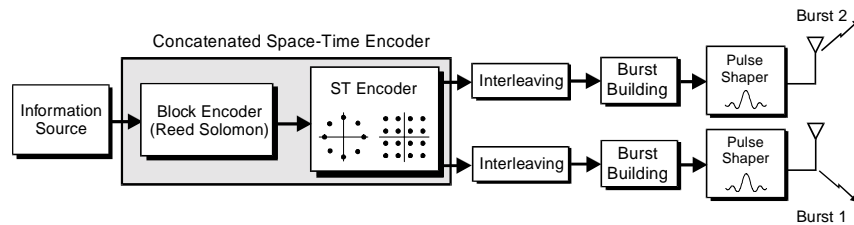
Part 3: Space-Time Coding Applications

- * **Narrowband TDMA Cellular.**
- ◆ **Broadband Wireless OFDM.**
- ◆ **Applications of STBC with Interference Suppression.**



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Base-Station Transmitter

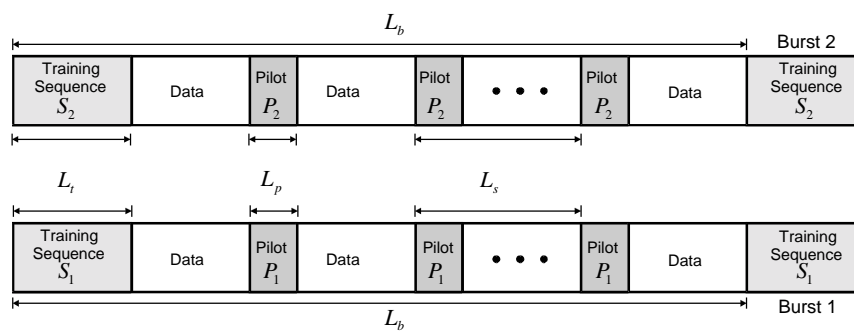


- ◆ **High rate** outer block code will clean up burst errors of the ST code and will provide an **error detection** mechanism.
- ◆ **Same** interleaving for both bursts.
- ◆ Synchronization and pilot sequences are inserted in **both bursts** for timing and frequency synchronization as well as channel estimation at the receiver.



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Slot Structure

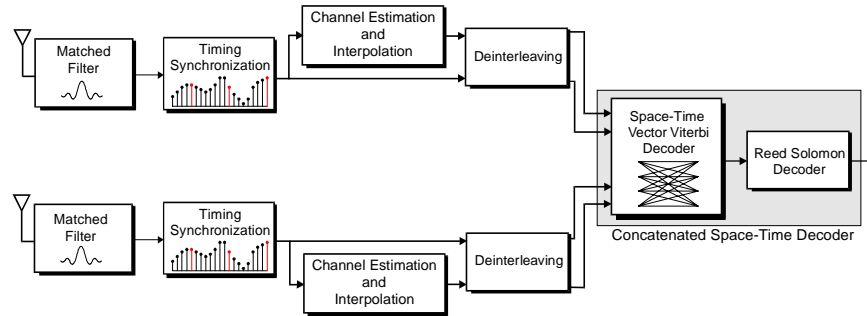


- ◆ Training sequences S_1 and S_2 as well as pilot sequences P_1 and P_2 are **orthogonal** sequences. In addition these sequences are **constant energy** sequences, i.e. from **M-PSK** constellation (this will give best MSE performance).



Mobile Receiver

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- ◆ Design assumes **flat fading** channel.
- ◆ **Frequency offset** is compensated for as part of the channel estimation.
- ◆ Channel estimates at the pilot and training symbol positions are **interpolated** to obtain CSI for the whole slot.



Channel Estimation

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- ◆ Complex channel gain:

$$\tilde{\alpha}_{ij}(t) = \alpha_{ij}(t)e^{-j2\pi f_o t}, \quad f_o \text{ is the frequency offset}$$

$$R_\alpha(\tau) = E \left[\tilde{\alpha}_{ij}^*(t) \tilde{\alpha}_{ij}(t + \tau) \right] = J_o(2\pi f_d \tau) e^{-j2\pi f_o \tau}$$

- ◆ Pilots and synch sequences should be positioned in the slot such that the channel **sampling frequency** f_s satisfies $2(f_d + f_o) \leq f_s = L_s T_s$.
- ◆ Channel Estimation:

$$\mathbf{Y}_j(l) = A \cdot [\mathbf{P}_1 \mathbf{P}_2 \cdots \mathbf{P}_N] \cdot \tilde{\alpha}_j(l) + \mathbf{z}_j(l) \quad j = 1, 2, \dots, M$$

$$\hat{\alpha}_{ij}(l) = \frac{\mathbf{P}_i^* \mathbf{Y}_j(l)}{A \cdot \|\mathbf{P}_i\|^2} \quad i = 1, 2, \dots, N$$



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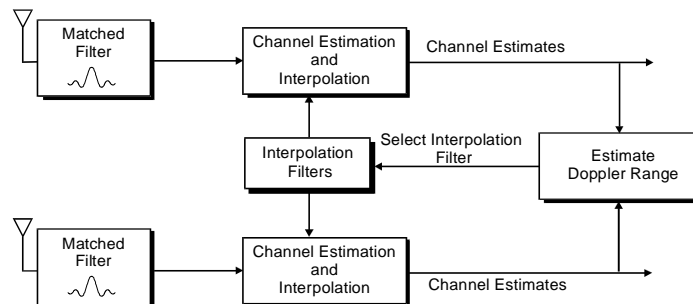
Channel Interpolation

- ◆ Channel estimates are interpolated to obtain complete CSI for the whole time slot.
- ◆ **Wiener interpolation filter (WIF):**
 - * Optimum interpolation filter **needs** the knowledge of f_d, f_o , and **SNR**.
 - ◆ A different filter for each symbol in the burst.
 - ◆ Poor performance at low Doppler with **worst case design**.
- ◆ **Optimum low-pass time-invariant interpolation filter:**
 - ◆ Similar to WIF, except that we use **same filter** for all symbols in the burst.
 - ◆ Poor CSI near the **ends** of the slot when **only pilot symbols in that slot** are used.
 - ◆ **Lower complexity** than WIF, **performance** is, however, **poorer**.



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Channel Interpolation ...



Quasi-adaptive interpolation

- ◆ Doppler range is divided into **different regions** and pre-designed WIF is used for each range.
- ◆ Receiver **selects** the filter use based on the **quality** of the interpolated CSI for the previous slot



Modem Simulation

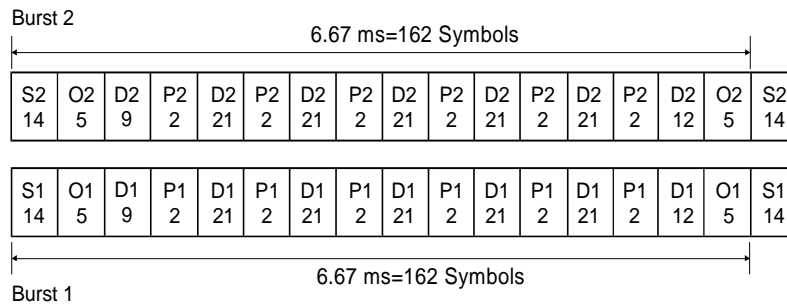
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- ◆ STCM with 16-QAM and 8-PSK.
- ◆ Timing and carrier frequency offset synchronization.
- ◆ $f_c = 1.9$ GHz, IS-136 basic channelization and slot structure.
- ◆ $\pi/4$ -DQPSK modulation for synchronization and pilot symbols.
- ◆ Oversampling factor of 8.
- ◆ SR raised cosine pulse shaping with 0.35% excess BW.
- ◆ **FER Performance:**
 - ◆ FER vs. SNR and Doppler Spread.
 - ◆ Space-Time code vs. Delay-Diversity code.
 - ◆ Effect of interpolation filter and transmit antenna correlation.
 - ◆ Effect of delay spread.



Slot Structure

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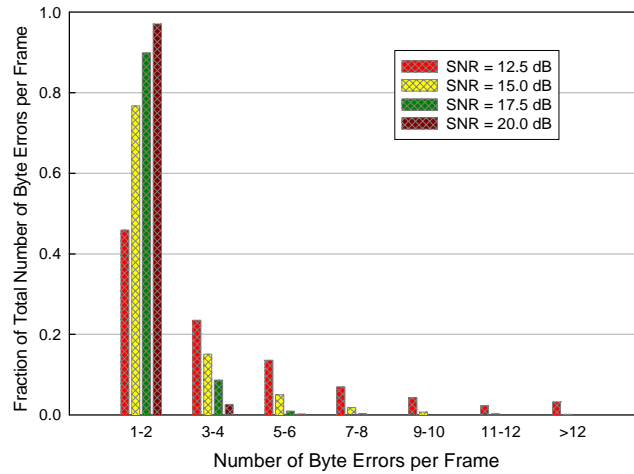
S1,S2 : Synchronization Sequence (S1 and S2 are orthogonal, S1 as in IS-136)
P1,P2 : Pilot Symbols (P1 and P2 are orthogonal)
D1,D2 : Data
O1,O2 : Overhead Symbols



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Error Distribution

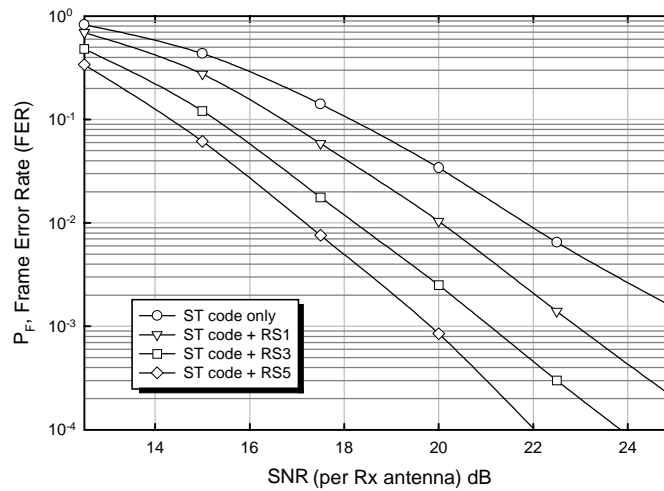
Error Histogram for the 16-QAM 16-State ST Code with 2 Tx 2 Rx Antennas and Optimized WIF @ $f_d = 180$ Hz



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Frame Error Rate Performance

16-QAM 16-State ST Code with 2 Tx and 2 Rx Antennas @ $f_d = 180$ Hz with Optimized WIF

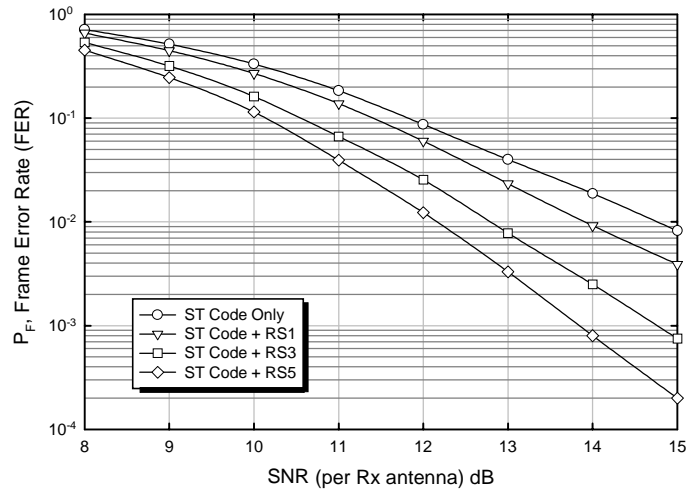




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Frame Error Rate Performance

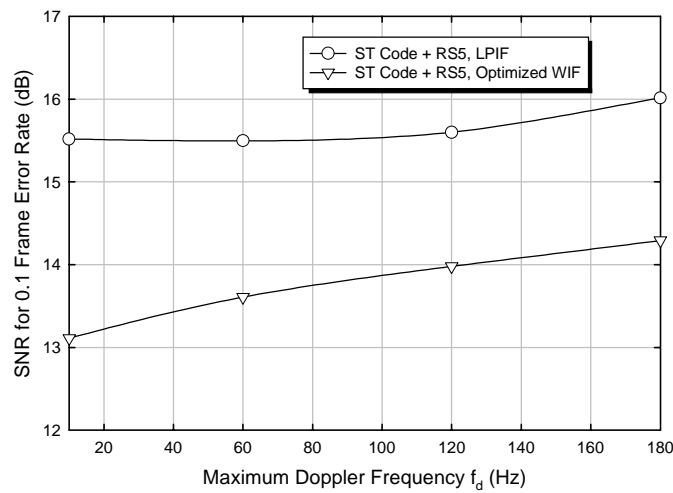
8-PSK 32-State ST Code with 2 Tx and 2 Rx Antennas @ $f_d = 180$ Hz
and Optimized WIF



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Frame Error Rate Performance

16-QAM 16-State Space-Time Code with 2 Tx and 2 Rx Antennas

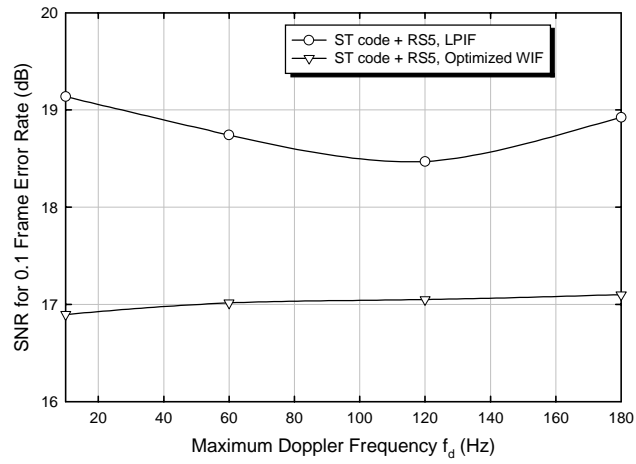




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Frame Error Rate Performance

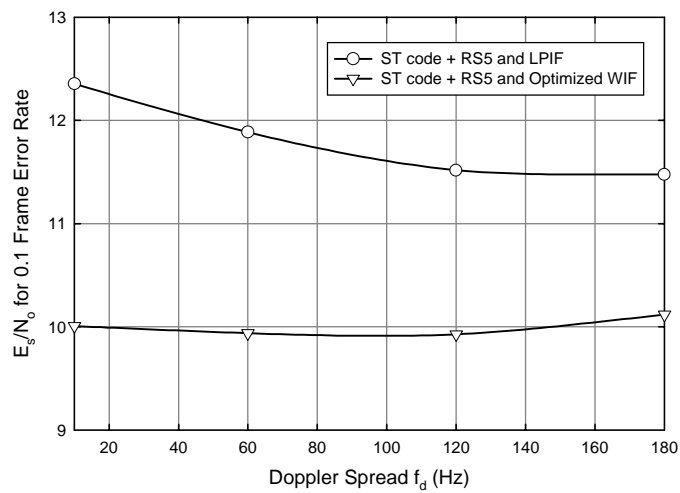
8-PSK 32-State Space-Time Code with 2 Tx and 1 Rx Antennas



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Frame Error Rate Performance

8-PSK 32-State Space-Time Code with 2 Tx and 2 Rx Antennas

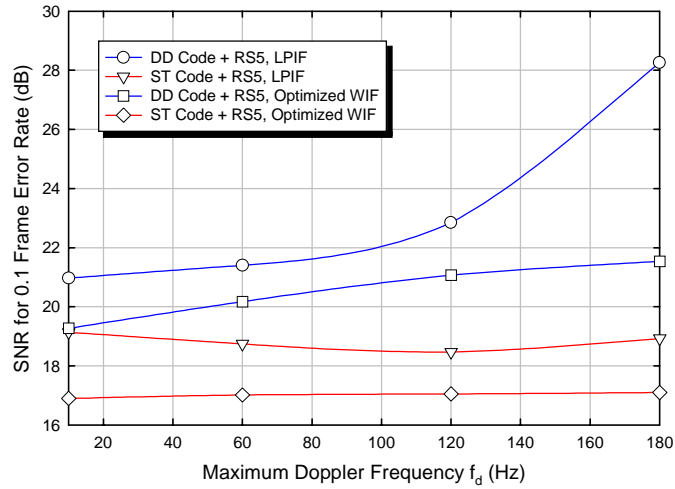




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Frame Error Rate Performance

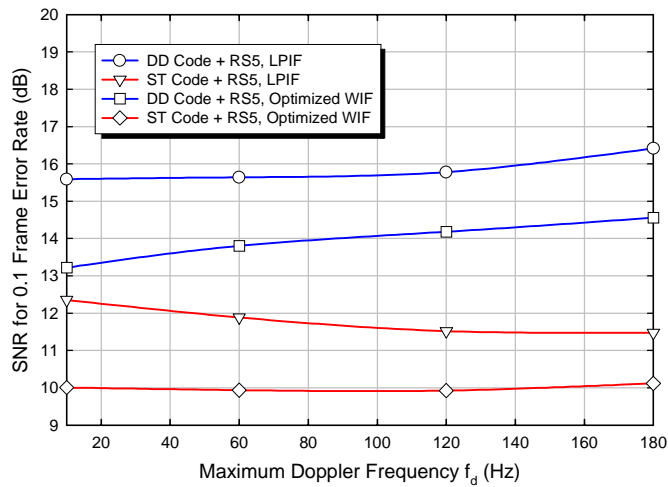
8-PSK 32-State ST Code vs. Delay Diversity with 2 Tx and 1 Rx Antennas



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Frame Error Rate Performance

8-PSK 32-State ST Code vs. Delay Diversity with 2 Tx and 2 Rx Antennas

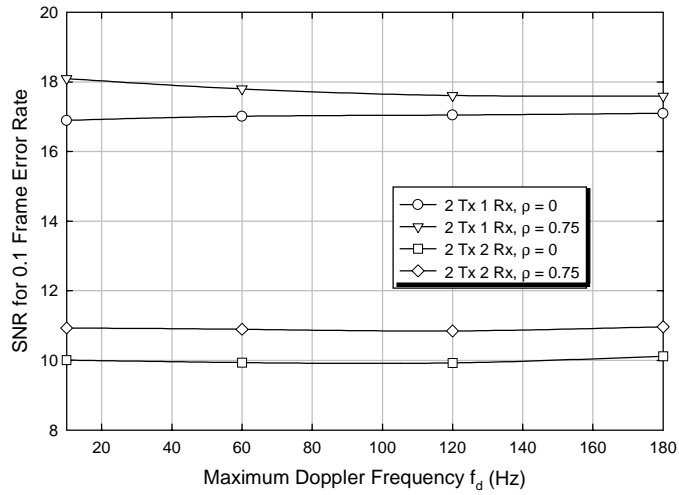




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Frame Error Rate Performance

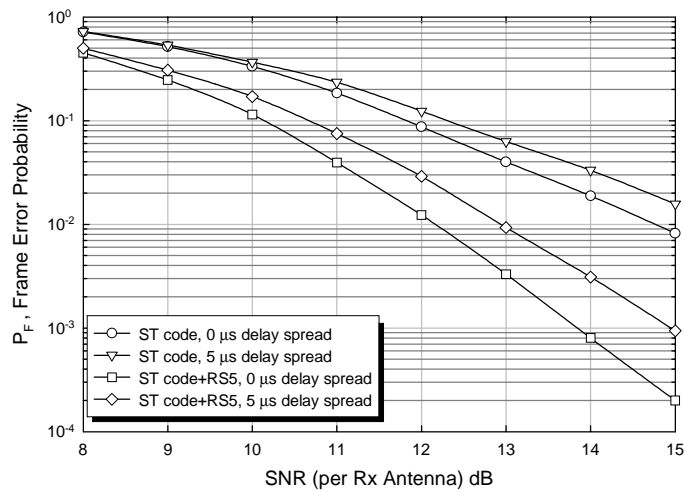
8-PSK 32-State Space-Time Code with Optimized WIF



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Delay Spread Performance

8-PSK 32-State ST Code with 2 Tx and 2 Rx Antennas and Optimized WIF @ $f_d = 180$ Hz and $5 \mu\text{s}$ delay spread (TU model)

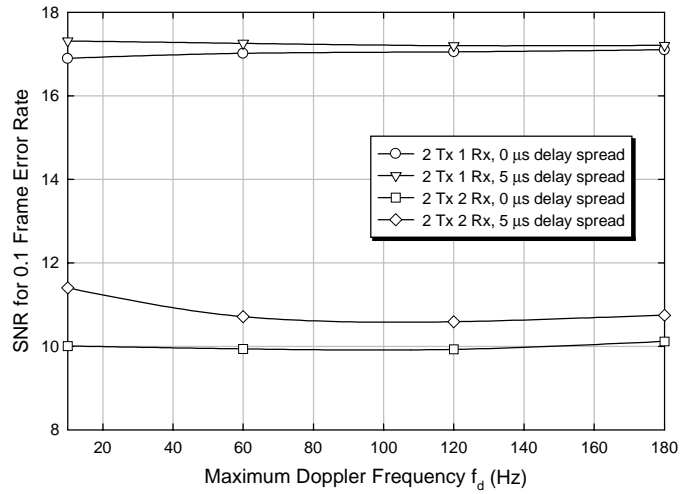




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Delay Spread Performance

8-PSK 32-State Space-Time Code with Optimized WIF
 @ $f_d = 180$ Hz and $5 \mu\text{s}$ delay spread (TU model)



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Performance Summary

DIVERSITY	MODULATION & CODING	DOPPLER SPREAD	SNR FOR 55.8 KBPS (ST)	SNR FOR 50.4 KBPS (ST+RS3)	SNR FOR 46.8 KBPS (ST+RS5)
2Tx 1Rx	8PSK/CST	10 Hz	18.3 dB	17.3 dB	16.9 dB
2Tx 2Rx	8PSK/CST	10 Hz	11.2 dB	10.3 dB	10.1 dB
2Tx 1Rx	8PSK/CST	180 Hz	20.1 dB	17.6 dB	17.1 dB
2Tx 2Rx	8PSK/CST	180 Hz	11.8 dB	10.6 dB	10.2 dB

DIVERSITY	MODULATION & CODING	DOPPLER SPREAD	SNR FOR 74.4 KBPS (ST)	SNR FOR 67.2 KBPS (ST+RS3)	SNR FOR 62.4 KBPS (ST+RS5)
2Tx 1Rx	16-QAM/CST	10 Hz	22.4 dB	21.1 dB	20.5 dB
2Tx 2Rx	16-QAM/CST	10 Hz	15.7 dB	13.8 dB	13.2 dB
2Tx 1Rx	16-QAM/CST	180 Hz	30.6 dB	25.0 dB	23.0 dB
2Tx 2Rx	16-QAM/CST	180 Hz	18.1 dB	15.3 dB	14.3 dB



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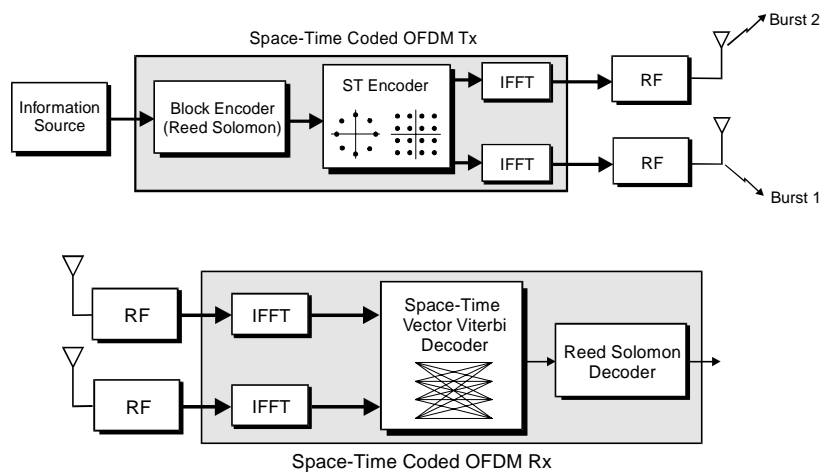
Part 3: Space-Time Coding Applications

- ◆ Narrowband TDMA Cellular.
- * **Broadband Wireless OFDM.**
- ◆ Applications of STBC with Interference Suppression.



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Broadband Wireless OFDM



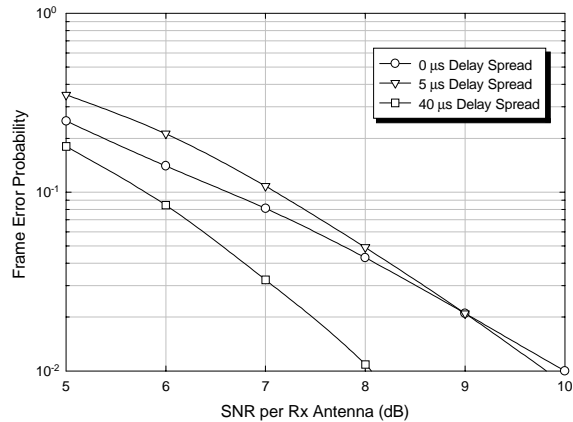


Performance of ST-Coded OFDM

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- ◆ 1 MHz bandwidth.
- ◆ 256 tones.
- ◆ QPSK 16-state ST code with 2 transmit antennas.
- ◆ 2-Ray fading channel model with equal strength.
- ◆ Ideal CSI.
- * 1.5 Mbps data rate (1.5 bits/sec/Hz)
- * For 10% FER, an E_b/N_o between 2.7-4 dB is required (depending on delay spread).
- * With 16-QAM, 4 Tx and 2 Rx antennas, 6 bits/sec/Hz is achievable. Can be used for downlink.

Frame Error Probability for Concatenated Space-Time Coded OFDM with 4-PSK 16-State ST Code and 2 Tx and 2 Rx Antennas



Part 3: Space-Time Coding Applications

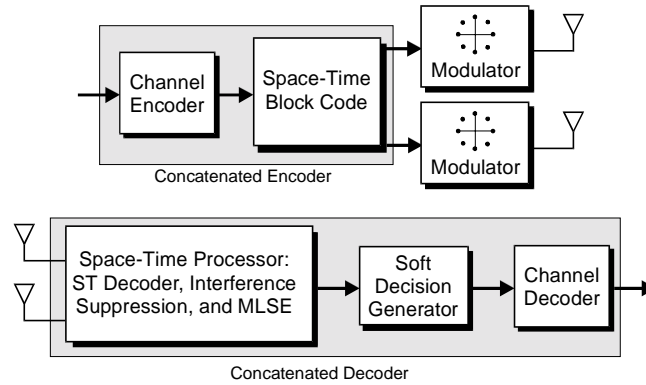
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- ◆ Narrowband TDMA Cellular.
- ◆ Broadband Wireless OFDM.
- * Applications of STBC with Interference Suppression.



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Increase Capacity

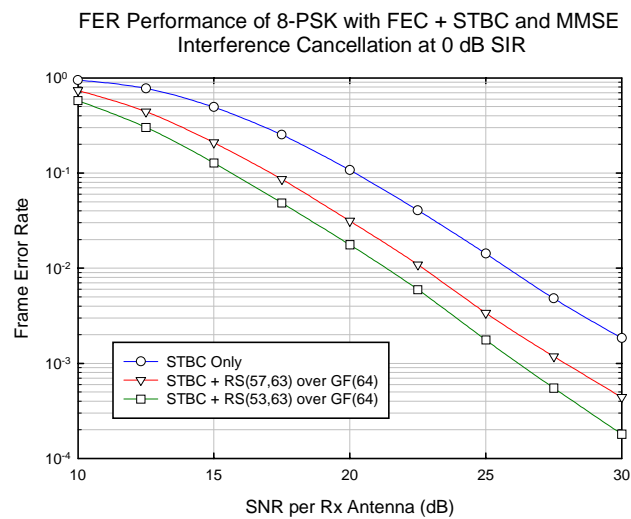


- ◆ **Outer FEC code** provides immunity against **channel errors**. **Inner STBC** provides **interference** suppression and **fading mitigation** through **transmit diversity**.



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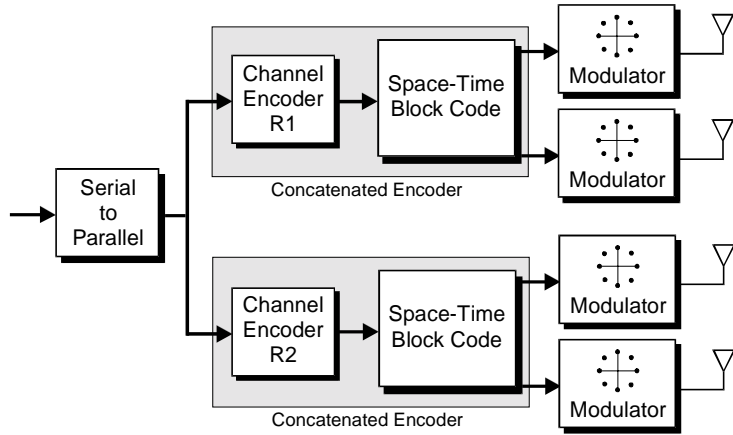
Performance





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Increase Data Rate



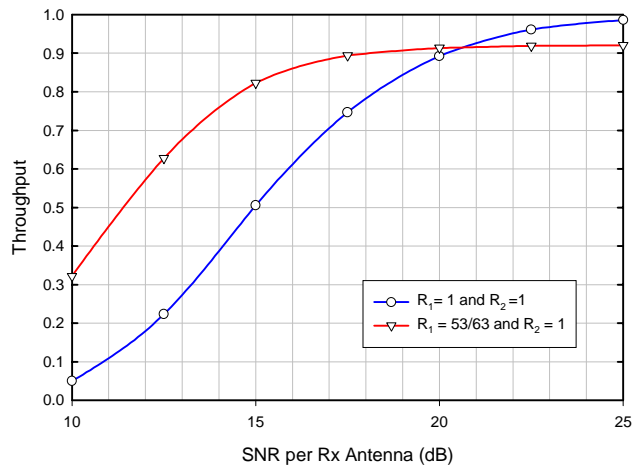
⇒ **Throughput:** $\rho = 0.5 \times [R_1 \cdot b_1 - FER_1 g + R_2 \cdot b_2 - FER_2 g]$



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Performance

Throughput Performance of 8-PSK with STBC and Unequal Error Protection with RS(53,63)





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Summary

- ◆ Space-Time coding: **good** idea with **great** potential.
- ◆ Current work in space-time coding:
 - ⇒ Systematic design of space-time trellis codes.
 - ⇒ Multi-channel equalization for space-time coding.
 - ⇒ Applications of space-time coding to WCDMA.